



Knot-based Key Exchange Protocol

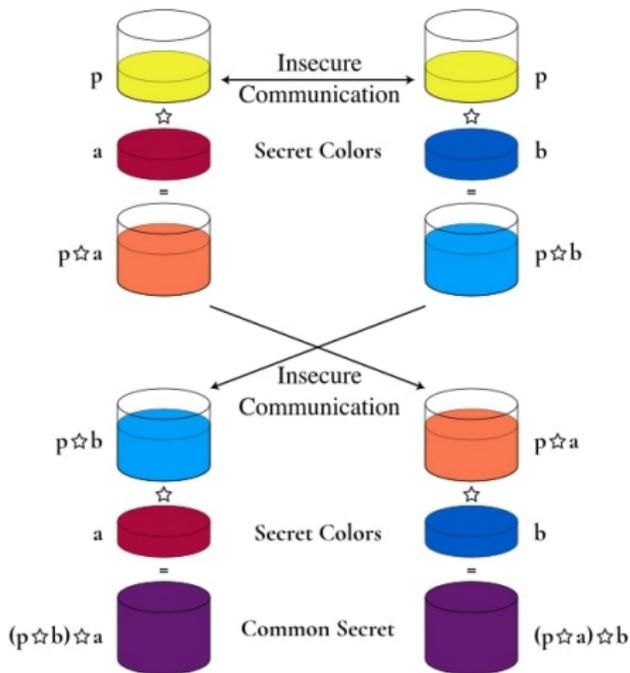
Silvia Sconza,
joint work with Arno Wildi

CrypTO Seminars, Politecnico di Torino

March 22nd, 2024

- 1** Introduction to Cryptography
- 2 Introduction to Knot Theory
- 3 Knot-based Key Exchange Protocol
- 4 Cryptoanalysis
- 5 Open questions and future work

Diffie-Hellman Key Exchange



[Picture from Borradaile, G. "Defend Dissent." Corvallis: Oregon State University, 2021.]

Diffie-Hellman Key Exchange (DHKE), 1976 [2]

1. Alice and Bob publicly agree on a cyclic finite group G and a generator g .

Diffie-Hellman Key Exchange (DHKE), 1976 [2]

1. Alice and Bob publicly agree on a cyclic finite group G and a generator g .
2. Alice chooses $a \in \{1, \dots, \text{ord}(G)\}$, computes g^a and sends it to Bob. Her secret key is a .

Diffie-Hellman Key Exchange (DHKE), 1976 [2]

1. Alice and Bob publicly agree on a cyclic finite group G and a generator g .
2. Alice chooses $a \in \{1, \dots, \text{ord}(G)\}$, computes g^a and sends it to Bob. Her secret key is a .
3. Bob chooses $b \in \{1, \dots, \text{ord}(G)\}$, computes g^b and sends it to Alice. His secret key is b .

Diffie-Hellman Key Exchange (DHKE), 1976 [2]

1. Alice and Bob publicly agree on a cyclic finite group G and a generator g .
2. Alice chooses $a \in \{1, \dots, \text{ord}(G)\}$, computes g^a and sends it to Bob. Her secret key is a .
3. Bob chooses $b \in \{1, \dots, \text{ord}(G)\}$, computes g^b and sends it to Alice. His secret key is b .
4. Alice computes $(g^b)^a = g^{ba}$.

Diffie-Hellman Key Exchange (DHKE), 1976 [2]

1. Alice and Bob publicly agree on a cyclic finite group G and a generator g .
2. Alice chooses $a \in \{1, \dots, \text{ord}(G)\}$, computes g^a and sends it to Bob. Her secret key is a .
3. Bob chooses $b \in \{1, \dots, \text{ord}(G)\}$, computes g^b and sends it to Alice. His secret key is b .
4. Alice computes $(g^b)^a = g^{ba}$.
5. Bob computes $(g^a)^b = g^{ab}$.

Diffie-Hellman Key Exchange (DHKE), 1976 [2]

1. Alice and Bob publicly agree on a cyclic finite group G and a generator g .
2. Alice chooses $a \in \{1, \dots, \text{ord}(G)\}$, computes g^a and sends it to Bob. Her secret key is a .
3. Bob chooses $b \in \{1, \dots, \text{ord}(G)\}$, computes g^b and sends it to Alice. His secret key is b .
4. Alice computes $(g^b)^a = g^{ba}$.
5. Bob computes $(g^a)^b = g^{ab}$.

The secret common key is $g^{ba} = g^{ab}$.

Diffie-Hellman Key Exchange (DHKE), 1976 [2]

1. Alice and Bob publicly agree on a cyclic finite group G and a generator g .
2. Alice chooses $a \in \{1, \dots, \text{ord}(G)\}$, computes g^a and sends it to Bob. Her secret key is a .
3. Bob chooses $b \in \{1, \dots, \text{ord}(G)\}$, computes g^b and sends it to Alice. His secret key is b .
4. Alice computes $(g^b)^a = g^{ba}$.
5. Bob computes $(g^a)^b = g^{ab}$.

The secret common key is $g^{ba} = g^{ab}$.

- **Diffie-Hellman Problem (DHP):** Let G be a finite cyclic group and let g be a generator. Given g^a and g^b , find g^{ab} .

Given G an abelian group with identity element e and a set X , a **group action** of G on X is a map

$$\begin{aligned} \star: G \times X &\longrightarrow X \\ (g, x) &\mapsto g \star x \end{aligned}$$

s.t. $e \star x = x$ and $g \star (h \star x) = (gh) \star x$ for all $g, h \in G$ and $x \in X$.

Given G an abelian group with identity element e and a set X , a **group action** of G on X is a map

$$\begin{aligned} \star: G \times X &\longrightarrow X \\ (g, x) &\mapsto g \star x \end{aligned}$$

s.t. $e \star x = x$ and $g \star (h \star x) = (gh) \star x$ for all $g, h \in G$ and $x \in X$.

Example:

Given G an abelian group with identity element e and a set X , a **group action** of G on X is a map

$$\begin{aligned} \star: G \times X &\longrightarrow X \\ (g, x) &\mapsto g \star x \end{aligned}$$

s.t. $e \star x = x$ and $g \star (h \star x) = (gh) \star x$ for all $g, h \in G$ and $x \in X$.

Example: Let X be a cyclic finite group of order p

Given G an abelian group with identity element e and a set X , a **group action** of G on X is a map

$$\begin{aligned} \star: G \times X &\longrightarrow X \\ (g, x) &\mapsto g \star x \end{aligned}$$

s.t. $e \star x = x$ and $g \star (h \star x) = (gh) \star x$ for all $g, h \in G$ and $x \in X$.

Example: Let X be a cyclic finite group of order p and $G = \mathbb{Z}_p^\times$.

Given G an abelian group with identity element e and a set X , a **group action** of G on X is a map

$$\begin{aligned} \star: G \times X &\longrightarrow X \\ (g, x) &\mapsto g \star x \end{aligned}$$

s.t. $e \star x = x$ and $g \star (h \star x) = (gh) \star x$ for all $g, h \in G$ and $x \in X$.

Example: Let X be a cyclic finite group of order p and $G = \mathbb{Z}_p^\times$. Then

$$\begin{aligned} \mathbb{Z}_p^\times \times X &\longrightarrow X \\ (n, x) &\mapsto x^n \end{aligned}$$

is an **action** of \mathbb{Z}_p^\times over X .

Generalised Diffie-Hellman Key Exchange

1. Alice and Bob publicly agree on an abelian group G , an action \star of G on a finite set X and an element $x \in X$.
2. Alice chooses $a \in G$, computes $a \star x$ and sends it to Bob. Her secret key is a .
3. Bob chooses $b \in G$, computes $b \star x$ and sends it to Alice. His secret key is b .
4. Alice computes $a \star (b \star x)$.
5. Bob computes $b \star (a \star x)$.

The secret common key is $(ab) \star x = (ba) \star x$.

Generalised Diffie-Hellman Key Exchange

1. Alice and Bob publicly agree on an abelian group G , an action \star of G on a finite set X and an element $x \in X$.
2. Alice chooses $a \in G$, computes $a \star x$ and sends it to Bob. Her secret key is a .
3. Bob chooses $b \in G$, computes $b \star x$ and sends it to Alice. His secret key is b .
4. Alice computes $a \star (b \star x)$.
5. Bob computes $b \star (a \star x)$.

The secret common key is $(ab) \star x = (ba) \star x$.

• **Diffie-Hellman Group Action Problem (DHGAP):** Let G , X and \star as above. Given $x, y, z \in X$ such that $y = g \star x$ and $z = h \star x$ for some $g, h \in G$, find $(gh) \star x$.

A **semigroup** is a set S together with a *binary operation* $\cdot : S \times S \rightarrow S$ that satisfies the **associative property**.

A **semigroup** is a set S together with a *binary operation* $\cdot : S \times S \rightarrow S$ that satisfies the **associative property**.

Given S an abelian semigroup and a set X , an **S -action** on X (or a **semigroup action** of S on X) is a map

$$\begin{aligned} \star : S \times X &\longrightarrow X \\ (s, x) &\mapsto s \star x \end{aligned}$$

s.t. $s \star (r \star x) = (s \cdot r) \star x$ for all $s, r \in S$ and $x \in X$

Generalised Diffie-Hellman Key Exchange [4]

1. Alice and Bob publicly agree on an abelian semigroup S , an S -action \star on a finite set X and an element $x \in X$.

Generalised Diffie-Hellman Key Exchange [4]

1. Alice and Bob publicly agree on an abelian semigroup S , an S -action \star on a finite set X and an element $x \in X$.
2. Alice chooses $a \in S$, computes $a \star x$ and sends it to Bob. Her secret key is a .
3. Bob chooses $b \in S$, computes $b \star x$ and sends it to Alice. His secret key is b .
4. Alice computes $a \star (b \star x)$.
5. Bob computes $b \star (a \star x)$.

The secret common key is $(ab) \star x = (ba) \star x$.

Generalised Diffie-Hellman Key Exchange [4]

1. Alice and Bob publicly agree on an abelian semigroup S , an S -action \star on a finite set X and an element $x \in X$.
2. Alice chooses $a \in S$, computes $a \star x$ and sends it to Bob. Her secret key is a .
3. Bob chooses $b \in S$, computes $b \star x$ and sends it to Alice. His secret key is b .
4. Alice computes $a \star (b \star x)$.
5. Bob computes $b \star (a \star x)$.

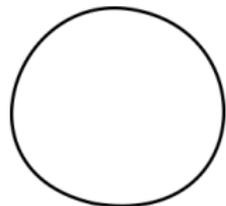
The secret common key is $(ab) \star x = (ba) \star x$.

- **Diffie-Hellman Semigroup Action Problem (DHSAP):** Let S , X and \star as above. Given $x, y, z \in X$ such that $y = s \star x$ and $z = r \star x$ for some $s, r \in S$, find $(gh) \star x$.

- 1 Introduction to Cryptography
- 2 Introduction to Knot Theory**
- 3 Knot-based Key Exchange Protocol
- 4 Cryptoanalysis
- 5 Open questions and future work

A *knot* is a smooth embedding $\mathbb{S}^1 \rightarrow \mathbb{R}^3$, considered up to ambient isotopy.

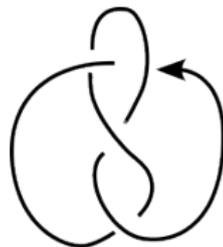
A *knot* is a smooth embedding $\mathbb{S}^1 \rightarrow \mathbb{R}^3$, considered up to ambient isotopy.



Unknot \mathcal{U}

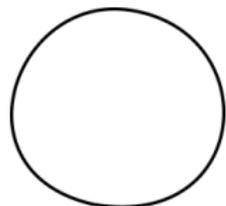


Trefoil knot

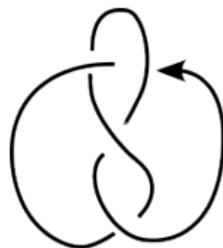


Oriented
Figure-Eight
knot

A *knot* is a smooth embedding $\mathbb{S}^1 \rightarrow \mathbb{R}^3$, considered up to ambient isotopy.

Unknot \mathcal{U} 

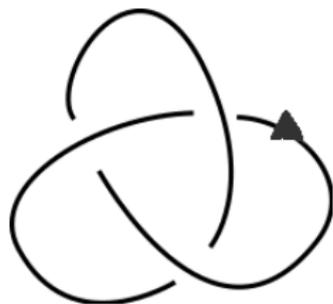
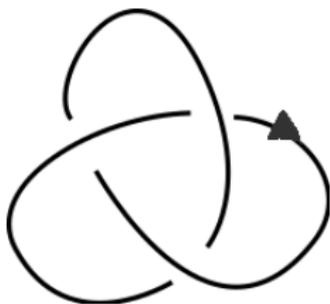
Trefoil knot

*Oriented*
Figure-Eight
knot

N.B.: We will consider just *oriented* knots.

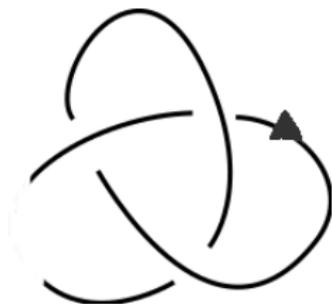
Given two oriented knots K and K' , we can define the *connected sum* $K \# K'$: cut the two knots and glue the corresponding ends (given by the orientation).

Example:



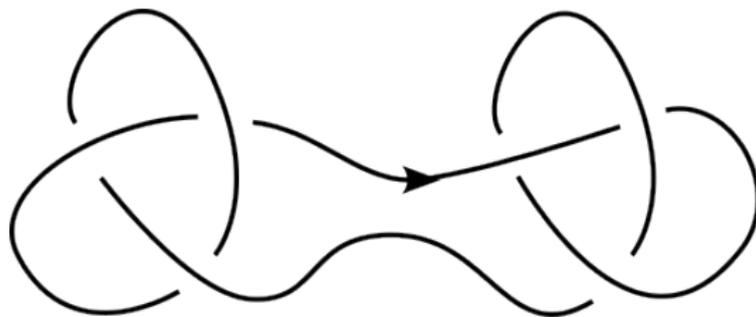
Given two oriented knots K and K' , we can define the *connected sum* $K \# K'$: cut the two knots and glue the corresponding ends (given by the orientation).

Example:



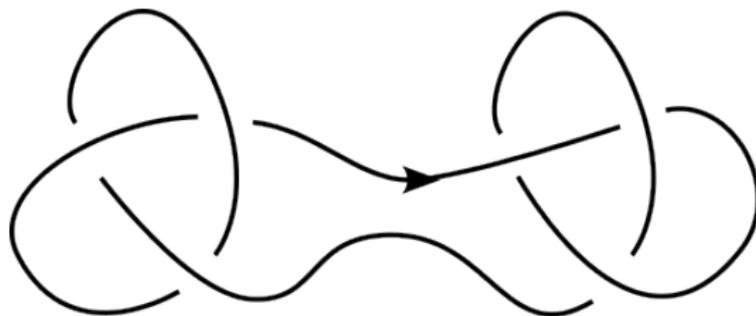
Given two oriented knots K and K' , we can define the *connected sum* $K \# K'$: cut the two knots and glue the corresponding ends (given by the orientation).

Example:



Given two oriented knots K and K' , we can define the *connected sum* $K \# K'$: cut the two knots and glue the corresponding ends (given by the orientation).

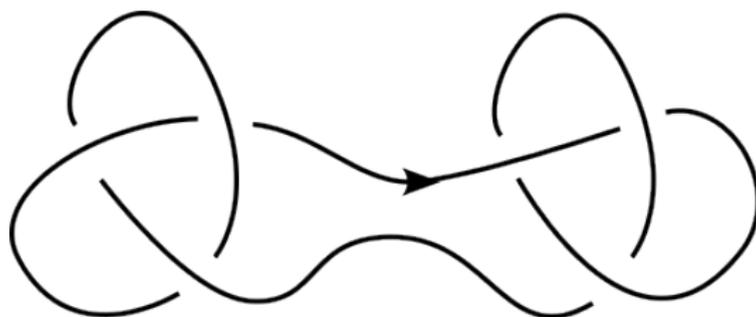
Example:



N.B.: With this operation, the set of oriented knots forms an *abelian semigroup*: $(\mathbf{oKnots}, \#, \mathcal{U})$.

Given two oriented knots K and K' , we can define the *connected sum* $K \# K'$: cut the two knots and glue the corresponding ends (given by the orientation).

Example:



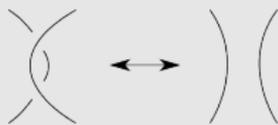
- **Decomposition Problem:** Given a knot K , find its prime decomposition $K = K_1 \# \dots \# K_n$.

Theorem (Reidemeister):

Two knots are the same if and only if they are related by a finite sequence of the [Reidemeister moves](#):



R1



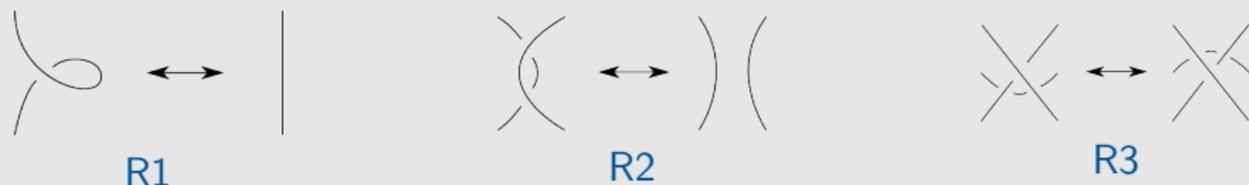
R2



R3

Theorem (Reidemeister):

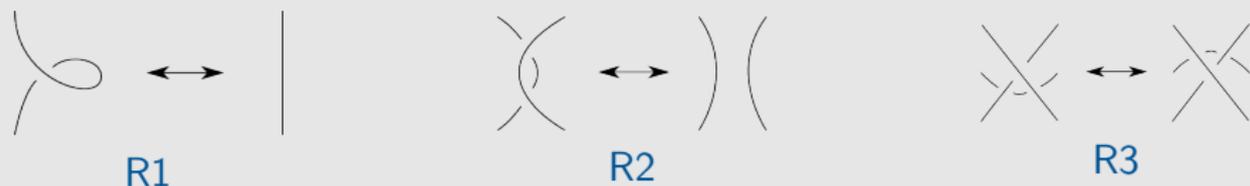
Two knots are the same if and only if they are related by a finite sequence of the [Reidemeister moves](#):



- **Recognition Problem:** Given two knot diagrams K and K' . Do they represent the same knot?

Theorem (Reidemeister):

Two knots are the same if and only if they are related by a finite sequence of the [Reidemeister moves](#):



• **Recognition Problem:** Given two knot diagrams K and K' . Do they represent the same knot?

↑ This is a hard mathematical problem. ↑

To classify knots, one studies knot **invariants**, which are functions that do not change under Reidemeister moves.

To classify knots, one studies knot **invariants**, which are functions that do not change under Reidemeister moves.

Fact: All known computable invariants are **not complete**.

To classify knots, one studies knot **invariants**, which are functions that do not change under Reidemeister moves.

Fact: All known computable invariants are **not complete**.

We will use **finite type invariants** [3].

To classify knots, one studies knot **invariants**, which are functions that do not change under Reidemeister moves.

Fact: All known computable invariants are **not complete**.

We will use **finite type invariants** [3].

Conjecture: The set of all finite type invariants distinguish knots.

To classify knots, one studies knot **invariants**, which are functions that do not change under Reidemeister moves.

Fact: All known computable invariants are **not complete**.

We will use **finite type invariants** [3].

Conjecture: The set of all finite type invariants distinguish knots.

Fact: A finite type invariant of type d can be computed in

$$\mathcal{O}(c^d),$$

where c is the number of crossings of the knot.

Fixed a $d \in \mathbb{N}$, we can choose between several distinct finite type invariants of type d .

d	0	1	2	3	4	5	6
# d -Finite type invariants	1	1	2	3	6	10	19
d	7	8	9	10	11	12	
# d -Finite type invariants	33	60	104	184	316	548	

Consider a planar representation of a knot K .

Consider a planar representation of a knot K .

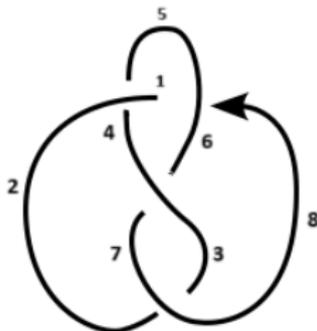
- Choose a starting point and an orientation. Enumerate the edges starting from 1, following the orientation.

Consider a planar representation of a knot K .

- Choose a starting point and an orientation. Enumerate the edges starting from 1, following the orientation.
- To each crossing, we associate a list of four edges:
 - (i) starting from the incoming undergoing edge;
 - (ii) ordering the edges counterclockwise.

Consider a planar representation of a knot K .

- Choose a starting point and an orientation. Enumerate the edges starting from 1, following the orientation.
- To each crossing, we associate a list of four edges:
 - (i) starting from the incoming undergoing edge;
 - (ii) ordering the edges counterclockwise.



$[X[4,1,5,2], X[2,8,3,7], X[6,4,7,3], X[8,5,1,6]]$

- 1 Introduction to Cryptography
- 2 Introduction to Knot Theory
- 3 Knot-based Key Exchange Protocol**
- 4 Cryptoanalysis
- 5 Open questions and future work

Knot-based Key Exchange I

1. Alice and Bob publicly agree on a positive integer n and a knot K with at most n crossings.

Knot-based Key Exchange I

1. Alice and Bob publicly agree on a positive integer n and a knot K with at most n crossings.
2. Alice chooses a knot A of at most n crossings, computes $A\#K$ and sends it to Bob. Her secret key is A .

Knot-based Key Exchange I

1. Alice and Bob publicly agree on a positive integer n and a knot K with at most n crossings.
2. Alice chooses a knot A of at most n crossings, computes $A\#K$ and sends it to Bob. Her secret key is A .
3. Bob chooses a knot B of at most n crossings, computes $B\#K$ and sends it to Alice. His secret key is B .

Knot-based Key Exchange I

1. Alice and Bob publicly agree on a positive integer n and a knot K with at most n crossings.
2. Alice chooses a knot A of at most n crossings, computes $A\#K$ and sends it to Bob. Her secret key is A .
3. Bob chooses a knot B of at most n crossings, computes $B\#K$ and sends it to Alice. His secret key is B .
4. Alice computes $A\#(B\#K) = A\#B\#K$.

Knot-based Key Exchange I

1. Alice and Bob publicly agree on a positive integer n and a knot K with at most n crossings.
2. Alice chooses a knot A of at most n crossings, computes $A\#K$ and sends it to Bob. Her secret key is A .
3. Bob chooses a knot B of at most n crossings, computes $B\#K$ and sends it to Alice. His secret key is B .
4. Alice computes $A\#(B\#K) = A\#B\#K$.
5. Bob computes $B\#(A\#K) = B\#A\#K$.

Knot-based Key Exchange I

1. Alice and Bob publicly agree on a positive integer n and a knot K with at most n crossings.
2. Alice chooses a knot A of at most n crossings, computes $A\#K$ and sends it to Bob. Her secret key is A .
3. Bob chooses a knot B of at most n crossings, computes $B\#K$ and sends it to Alice. His secret key is B .
4. Alice computes $A\#(B\#K) = A\#B\#K$.
5. Bob computes $B\#(A\#K) = B\#A\#K$.

The secret common key is $A\#B\#K = B\#A\#K$.

Knot-based Key Exchange I

1. Alice and Bob publicly agree on a positive integer n and a knot K with at most n crossings.
2. Alice chooses a knot A of at most n crossings, computes $A\#K$ and sends it to Bob. Her secret key is A .
3. Bob chooses a knot B of at most n crossings, computes $B\#K$ and sends it to Alice. His secret key is B .
4. Alice computes $A\#(B\#K) = A\#B\#K$.
5. Bob computes $B\#(A\#K) = B\#A\#K$.

The secret common key is $A\#B\#K = B\#A\#K$.

Problem I: In this case, given $A\#K$ and K , it is **easy** to find A .

Knot-based Key Exchange I

1. Alice and Bob publicly agree on a positive integer n and a knot K with at most n crossings.
2. Alice chooses a knot A of at most n crossings, computes $A\#K$ and sends it to Bob. Her secret key is A .
3. Bob chooses a knot B of at most n crossings, computes $B\#K$ and sends it to Alice. His secret key is B .
4. Alice computes $A\#(B\#K) = A\#B\#K$.
5. Bob computes $B\#(A\#K) = B\#A\#K$.

The secret common key is $A\#B\#K = B\#A\#K$.

Problem I: In this case, given $A\#K$ and K , it is **easy** to find A .

We need to “complicate” $A\#K$ and $B\#K$, in order to make them *unrecognisable*.

Knot-based Key Exchange II

1. Alice and Bob publicly agree on a positive integer n and a knot K with at most n crossings.

Knot-based Key Exchange II

1. Alice and Bob publicly agree on a positive integer n and a knot K with at most n crossings.
2. Alice chooses a knot A of at most n crossings, computes $A\#K$, applies random Reidemeister moves and sends it to Bob. Her secret key is A .

Knot-based Key Exchange II

1. Alice and Bob publicly agree on a positive integer n and a knot K with at most n crossings.
2. Alice chooses a knot A of at most n crossings, computes $A\#K$, applies random Reidemeister moves and sends it to Bob. Her secret key is A .
3. Bob chooses a knot B of at most n crossings, computes $B\#K$, applies random Reidemeister moves and sends it to Alice. His secret key is B .

Knot-based Key Exchange II

1. Alice and Bob publicly agree on a positive integer n and a knot K with at most n crossings.
2. Alice chooses a knot A of at most n crossings, computes $A\#K$, applies random Reidemeister moves and sends it to Bob. Her secret key is A .
3. Bob chooses a knot B of at most n crossings, computes $B\#K$, applies random Reidemeister moves and sends it to Alice. His secret key is B .
4. Alice computes $A\#(B\#K) = A\#B\#K$.

Knot-based Key Exchange II

1. Alice and Bob publicly agree on a positive integer n and a knot K with at most n crossings.
2. Alice chooses a knot A of at most n crossings, computes $A\#K$, applies random Reidemeister moves and sends it to Bob. Her secret key is A .
3. Bob chooses a knot B of at most n crossings, computes $B\#K$, applies random Reidemeister moves and sends it to Alice. His secret key is B .
4. Alice computes $A\#(B\#K) = A\#B\#K$.
5. Bob computes $B\#(A\#K) = B\#A\#K$.

Knot-based Key Exchange II

1. Alice and Bob publicly agree on a positive integer n and a knot K with at most n crossings.
2. Alice chooses a knot A of at most n crossings, computes $A\#K$, applies random Reidemeister moves and sends it to Bob. Her secret key is A .
3. Bob chooses a knot B of at most n crossings, computes $B\#K$, applies random Reidemeister moves and sends it to Alice. His secret key is B .
4. Alice computes $A\#(B\#K) = A\#B\#K$.
5. Bob computes $B\#(A\#K) = B\#A\#K$.

The secret common key is $A\#B\#K = B\#A\#K$.

Knot-based Key Exchange II

1. Alice and Bob publicly agree on a positive integer n and a knot K with at most n crossings.
2. Alice chooses a knot A of at most n crossings, computes $A\#K$, applies random Reidemeister moves and sends it to Bob. Her secret key is A .
3. Bob chooses a knot B of at most n crossings, computes $B\#K$, applies random Reidemeister moves and sends it to Alice. His secret key is B .
4. Alice computes $A\#(B\#K) = A\#B\#K$.
5. Bob computes $B\#(A\#K) = B\#A\#K$.

The secret common key is $A\#B\#K = B\#A\#K$.

Problem II: $A\#B\#K$ and $B\#A\#K$ are given in different representations.

Knot-based Key Exchange II

1. Alice and Bob publicly agree on a positive integer n and a knot K with at most n crossings.
2. Alice chooses a knot A of at most n crossings, computes $A\#K$, applies random Reidemeister moves and sends it to Bob. Her secret key is A .
3. Bob chooses a knot B of at most n crossings, computes $B\#K$, applies random Reidemeister moves and sends it to Alice. His secret key is B .
4. Alice computes $A\#(B\#K) = A\#B\#K$.
5. Bob computes $B\#(A\#K) = B\#A\#K$.

The secret common key is $A\#B\#K = B\#A\#K$.

Problem II: $A\#B\#K$ and $B\#A\#K$ are given in different representations.

We can apply an *invariant* to obtain the same value. 

Knot-based Key Exchange (final version)

1. Alice and Bob publicly agree on a positive integer n and a knot K with at most n crossings and a finite type invariant V .

Knot-based Key Exchange (final version)

1. Alice and Bob publicly agree on a positive integer n and a knot K with at most n crossings and a finite type invariant V .
2. Alice chooses a knot A of at most n crossings, computes $A\#K$, applies random Reidemeister moves and sends it to Bob. Her secret key is A .

Knot-based Key Exchange (final version)

1. Alice and Bob publicly agree on a positive integer n and a knot K with at most n crossings and a finite type invariant V .
2. Alice chooses a knot A of at most n crossings, computes $A\#K$, applies random Reidemeister moves and sends it to Bob. Her secret key is A .
3. Bob chooses a knot B of at most n crossings, computes $B\#K$, applies random Reidemeister moves and sends it to Alice. His secret key is B .

Knot-based Key Exchange (final version)

1. Alice and Bob publicly agree on a positive integer n and a knot K with at most n crossings and a finite type invariant V .
2. Alice chooses a knot A of at most n crossings, computes $A\#K$, applies random Reidemeister moves and sends it to Bob. Her secret key is A .
3. Bob chooses a knot B of at most n crossings, computes $B\#K$, applies random Reidemeister moves and sends it to Alice. His secret key is B .
4. Alice computes $\underline{V}(A\#(B\#K)) = \underline{V}(A\#B\#K)$.

Knot-based Key Exchange (final version)

1. Alice and Bob publicly agree on a positive integer n and a knot K with at most n crossings and a finite type invariant V .
2. Alice chooses a knot A of at most n crossings, computes $A\#K$, applies random Reidemeister moves and sends it to Bob. Her secret key is A .
3. Bob chooses a knot B of at most n crossings, computes $B\#K$, applies random Reidemeister moves and sends it to Alice. His secret key is B .
4. Alice computes $\underline{V}(A\#(B\#K)) = \underline{V}(A\#B\#K)$.
5. Bob computes $\underline{V}(B\#(A\#K)) = \underline{V}(B\#A\#K)$.

Knot-based Key Exchange (final version)

1. Alice and Bob publicly agree on a positive integer n and a knot K with at most n crossings and a finite type invariant V .
2. Alice chooses a knot A of at most n crossings, computes $A\#K$, applies random Reidemeister moves and sends it to Bob. Her secret key is A .
3. Bob chooses a knot B of at most n crossings, computes $B\#K$, applies random Reidemeister moves and sends it to Alice. His secret key is B .
4. Alice computes $\underline{V}(A\#(B\#K)) = \underline{V}(A\#B\#K)$.
5. Bob computes $\underline{V}(B\#(A\#K)) = \underline{V}(B\#A\#K)$.

The secret common key is $\underline{V}(A\#B\#K) = \underline{V}(B\#A\#K)$.

Remarks:

¹<https://github.com/denizkutluay/Randomeisterrandomeister>, D. Kutluay

Remarks:

- Underlying mathematical problem: Given $V(K)$, $V(A\#K)$ and $V(B\#K)$, find $V(A\#B\#K)$.

¹<https://github.com/denizkutluay/Randomeisterrandomeister>, D. Kutluay

Remarks:

- Underlying mathematical problem: Given $V(K)$, $V(A\#K)$ and $V(B\#K)$, find $V(A\#B\#K)$.

Related mathematical problem: Given K and $A\#K$, find A (which is unique).

¹<https://github.com/denizkutluay/Randomeisterrandomeister>, D. Kutluay

Remarks:

- Underlying mathematical problem: Given $V(K)$, $V(A\#K)$ and $V(B\#K)$, find $V(A\#B\#K)$.
Related mathematical problem: Given K and $A\#K$, find A (which is unique).
- Recall that $(\mathbf{oKnots}, \#, \mathcal{U})$ is an *abelian semigroup*. Moreover, \mathcal{U} is the only invertible element.

¹ <https://github.com/denizkutluay/Randomeisterrandomeister>, D. Kutluay

Remarks:

- Underlying mathematical problem: Given $V(K)$, $V(A\#K)$ and $V(B\#K)$, find $V(A\#B\#K)$.
Related mathematical problem: Given K and $A\#K$, find A (which is unique).
- Recall that $(\mathbf{oKnots}, \#, \mathcal{U})$ is an *abelian semigroup*. Moreover, \mathcal{U} is the only invertible element.
- To apply random Reidemeister moves, we use the program *Randomeister*¹.

¹<https://github.com/denizkutluay/Randomeisterrandomeister>, D. Kutluay

- 1 Introduction to Cryptography
- 2 Introduction to Knot Theory
- 3 Knot-based Key Exchange Protocol
- 4 Cryptoanalysis**
- 5 Open questions and future work

- Underlying mathematical problem: Given $V(K)$, $V(A\#K)$ and $V(B\#K)$, find $V(A\#B\#K)$.

- Underlying mathematical problem: Given $V(K)$, $V(A\#K)$ and $V(B\#K)$, find $V(A\#B\#K)$.

Some invariants admit a connected-sum formula, i.e.

$$\Phi(K\#K') = \Phi(K) \cdot \Phi(K'),$$

which could solve the problem.

- Underlying mathematical problem: Given $V(K)$, $V(A\#K)$ and $V(B\#K)$, find $V(A\#B\#K)$.

Some invariants admit a connected-sum formula, i.e.

$$\Phi(K\#K') = \Phi(K) \cdot \Phi(K'),$$

which could solve the problem.

N.B. Finite type invariants do not have such a formula.

The best attack is a *sort of* brute force attack.

The best attack is a *sort of* brute force attack.

1. Compute $A' \# K$ for all knots A' with at most n crossings.

The best attack is a *sort of* brute force attack.

1. Compute $A' \# K$ for all knots A' with at most n crossings.

N.B. It is not enough to just compare $A \# K$ with $A' \# K$ for all K' , because the **Recognition Problem** is hard.

The best attack is a *sort of* brute force attack.

1. Compute $A' \# K$ for all knots A' with at most n crossings.
N.B. It is not enough to just compare $A \# K$ with $A' \# K$ for all K' , because the **Recognition Problem** is hard.
2. Compute $\Phi(A' \# K)$ and compare it to $\Phi(A \# K)$ for all A' , where Φ is a fixed *good* invariant.

The best attack is a *sort of* brute force attack.

1. Compute $A' \# K$ for all knots A' with at most n crossings.
N.B. It is not enough to just compare $A \# K$ with $A' \# K$ for all K' , because the **Recognition Problem** is hard.
2. Compute $\Phi(A' \# K)$ and compare it to $\Phi(A \# K)$ for all A' , where Φ is a fixed *good* invariant.
N.B. We do not have complete invariants.

The best attack is a *sort of* brute force attack.

1. Compute $A' \# K$ for all knots A' with at most n crossings.
N.B. It is not enough to just compare $A \# K$ with $A' \# K$ for all K' , because the **Recognition Problem** is hard.
2. Compute $\Phi(A' \# K)$ and compare it to $\Phi(A \# K)$ for all A' , where Φ is a fixed *good* invariant.
N.B. We do not have complete invariants.
3. If you obtain just one correspondence, it is A .

The best attack is a *sort of* brute force attack.

1. Compute $A' \# K$ for all knots A' with at most n crossings.
N.B. It is not enough to just compare $A \# K$ with $A' \# K$ for all K' , because the **Recognition Problem** is hard.
2. Compute $\Phi(A' \# K)$ and compare it to $\Phi(A \# K)$ for all A' , where Φ is a fixed *good* invariant.
N.B. We do not have complete invariants.
3. If you obtain just one correspondence, it is A .
In general, you will obtain more than one correspondence, so you have to choose *another* invariant and restart.

Goal: choose n to reach a 128-bit security level $\leadsto > 2^{128}$ operations

Polynomial time knot polynomial $Z_1 [1, 5]$ $\leadsto n^6$ operations

Goal: choose n to reach a 128-bit security level $\rightsquigarrow > 2^{128}$ operations

Polynomial time knot polynomial Z_1 [1, 5] $\rightsquigarrow n^6$ operations

$$Z_1(K_1 \# K_2) = \Delta_{K_2}^2 Z_1(K_1) + \Delta_{K_1}^2 Z_1(K_2)$$

Goal: choose n to reach a 128-bit security level $\leadsto > 2^{128}$ operations

Polynomial time knot polynomial Z_1 [1, 5] $\leadsto n^6$ operations

$$Z_1(K_1 \# K_2) = \Delta_{K_2}^2 Z_1(K_1) + \Delta_{K_1}^2 Z_1(K_2)$$

Goal: choose n to reach a 128-bit security level $\leadsto > 2^{128}$ operations

Polynomial time knot polynomial $Z_1 [1, 5] \leadsto n^6$ operations

Alexander Polynomial $\Delta_K \leadsto n^3$ operations

$$Z_1(K_1 \# K_2) = \Delta_{K_2}^2 Z_1(K_1) + \Delta_{K_1}^2 Z_1(K_2)$$

Goal: choose n to reach a 128-bit security level $\leadsto > 2^{128}$ operations

Polynomial time knot polynomial $Z_1 [1, 5] \leadsto n^6$ operations

Alexander Polynomial $\Delta_K \leadsto n^3$ operations

$$Z_1(K_1 \# K_2) = \Delta_{K_2}^2 Z_1(K_1) + \Delta_{K_1}^2 Z_1(K_2)$$

It is enough to consider $K_1 \# K_2 \# K_3 \# K_4 \# K_5$ with K_i **prime** knots with 19 crossings, since

$$\begin{aligned} \#\{\text{prime knots with 19 crossings}\} &\approx 3 \cdot 10^8 \\ &\Rightarrow n = 95 \end{aligned}$$

- 1 Introduction to Cryptography
- 2 Introduction to Knot Theory
- 3 Knot-based Key Exchange Protocol
- 4 Cryptoanalysis
- 5 Open questions and future work**

Open questions:

Open questions:

- Find a **better invariant**.

Open questions:

- Find a **better invariant**.
- How many times do we have to apply **Reidemeister moves** to get an equivalent knot that looks as **random** as possible?

Open questions:

- Find a **better invariant**.
- How many times do we have to apply **Reidemeister moves** to get an equivalent knot that looks as **random** as possible?
- Given a **string** of quaterns of integers, when it represents an **encoded knot**?

Open questions:

- Find a **better invariant**.
- How many times do we have to apply **Reidemeister moves** to get an equivalent knot that looks as **random** as possible?
- Given a **string** of quaterns of integers, when it represents an **encoded knot**?
- No attempt has yet been made to **implement** our protocol.

Thanks for your attention!

(Submitted to Cryptology ePrint Archive)

- [1] Dror Bar-Natan and Roland van der Veen. “A polynomial time knot polynomial”. In: *Proceedings of the American Mathematical Society* 147.1 (2019), pp. 377–397.
- [2] Whitfield Diffie and Martin Hellman. “New Directions in cryptography (1976)”. In: *IEEE Trans. Inform. Theory* 22 (1976), pp. 644–654.
- [3] Mikhail Goussarov, Michael Polyak, and Oleg Viro. “Finite-type invariants of classical and virtual knots”. In: *Topology* 39.5 (2000), pp. 1045–1068.
- [4] Gérard Maze, Chris Monico, and Joachim Rosenthal. “Public Key Cryptography based on Semigroup Actions”. In: *Adv. in Math. of Communications* 1.4 (2007), pp. 489–507.
- [5] Robert John Quarles. *A New Perspective on a Polynomial Time Knot Polynomial*. Louisiana State University and Agricultural & Mechanical College, 2022.