

Lightweight Cryptography for Resource-Constrained Devices

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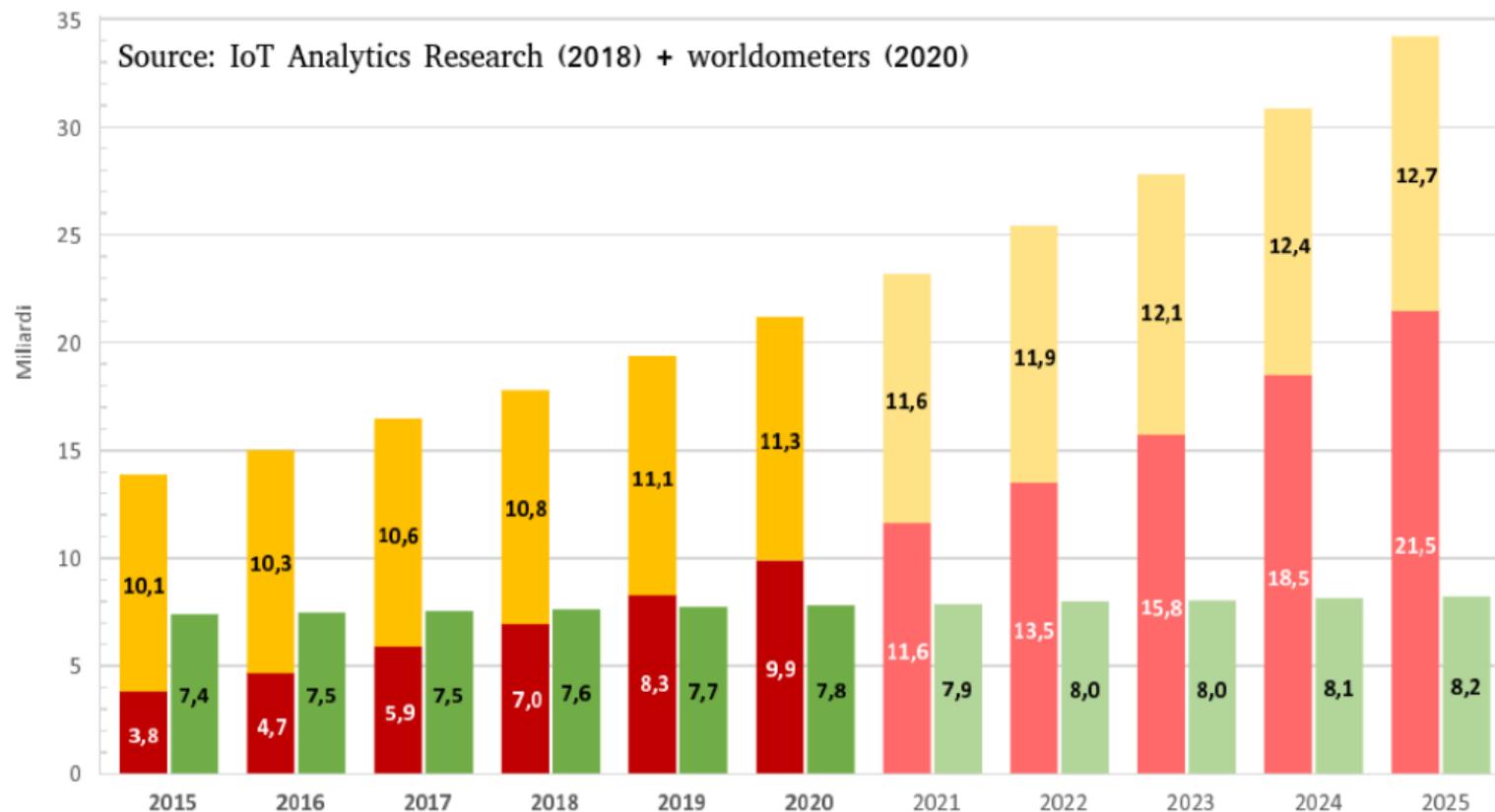


- 1 Introduction and problem description;
- 2 Crypto for IoT Devices and state of art;
- 3 Concluding remarks.

Milestones:

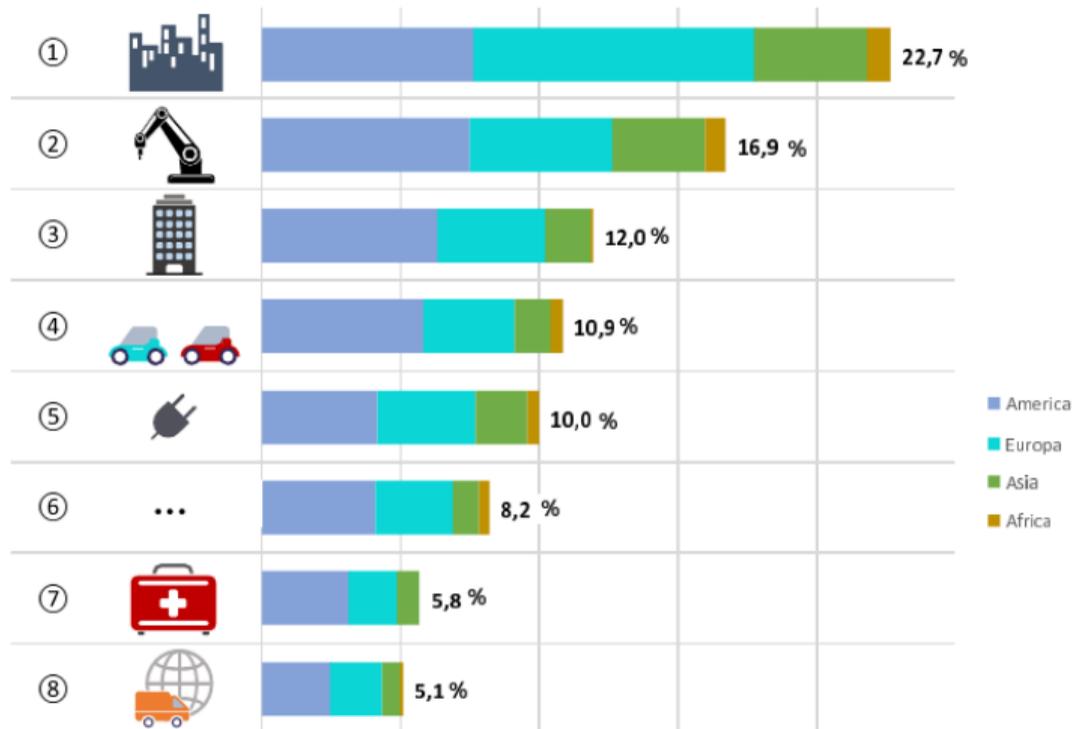
- 1982: Carnegie Mellon University
- 1999: IoT and RFID
- 2000: LG Electronics
- ...
- 2008: IoT conference
- 2009: Fully-self driving cars
- 2009: IoT and healthcare
- ...

Introduction and problem description



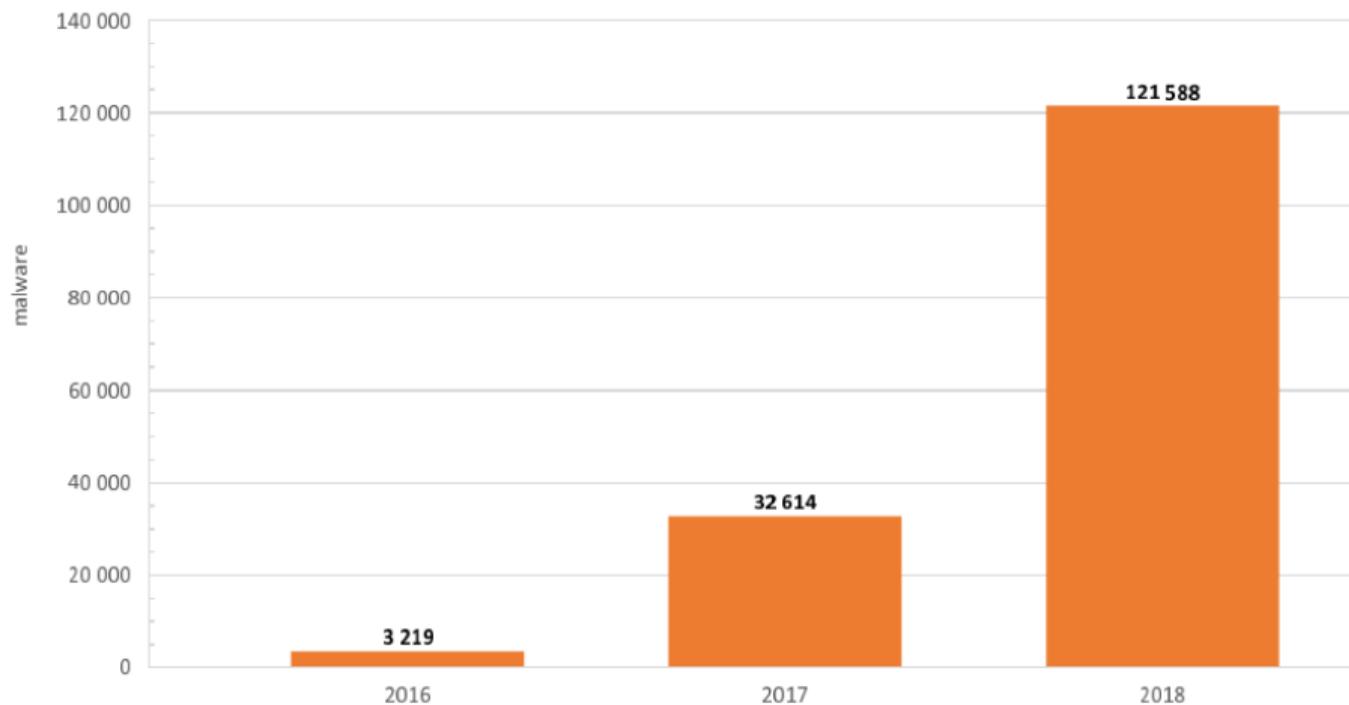
Introduction and problem description

Source: IoT Analytics (Jan 2018)



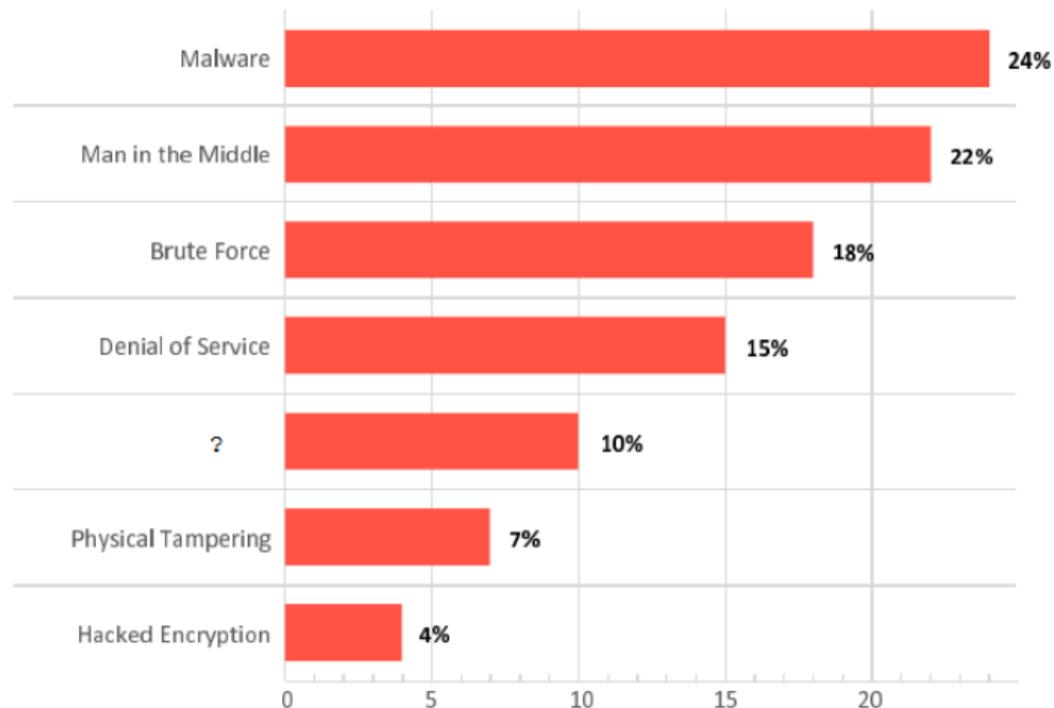
Introduction and problem description

Kaspersky Lab: New IoT-malware grew three-fold in H1 2018



Introduction and problem description

The most common attacks (2015-2017) on IoT devices are:



Cyber attacks... why?

Most often, cyber attacks happen because users **have not** (or **have incorrectly**) implemented cryptographic techniques:

- **Users avoid crypto...** crypto means low performance, crypto means power consumption;
- **Adoption of weak cryptographic functions** (e.g. DES, TEA) — Brute-force attack;
- **Adoption of deprecated cipher suite** in SSL/TLS protocol (e.g. weak RSA keys, MD5, downgrade attack) — Man-in-the-middle attack;
- ...

Lightweight

We have to define the **weight of an algorithm**. The weight of a primitive is the **amount of resources necessary to run the primitive itself...**

- in time;
- in space;

- in software;
- in hardware;

... in software

- the number of clock cycles necessary to execute one byte of data (**speed**);
- the number of clock cycles of overhead (**latency**);
- the amount of RAM necessary to carry the computation (**memory complexity**);
- the space required to store the algorithm — e.g. in a flash memory.

... in hardware

- the amount of data processed in one second using a given clock frequency, for example 100Hz (**time efficiency** or **throughput**);
- the time which must be taken, for example, to derive the sub-keys before they can be used (**latency**);
- the number of gates necessary to implement a primitive (**GE^a, Gate Equivalence**) — e.g. < 2000 GE;
- a low **average** power consumption (**power consumption**) — e.g. < 1-10 $\mu\text{W}/\text{MHz}$;
- a reasonable **peak** power consumption (**power consumption**) — e.g. < 3-30 $\mu\text{W}/\text{MHz}$;

^a1 GE = 1 NAND gate.

Introduction and problem description

Notice that

- lightweightness in hardware doesn't imply lightweightness in software;
- lightweightness software in doesn't imply lightweightness in hardware.

Primitives:

- lightweight block ciphers
- lightweight hash functions
- lightweight stream ciphers
- ...

We are talking about pre-NIST “competition”.

Crypto for IoT Devices and state of art

There is a long list of lightweight **block ciphers** (cryptoLUX):

3 Substitution-Permutation Network

3.1 AES-like

- 3.1.1 AES
- 3.1.2 KLEIN
- 3.1.3 LED
- 3.1.4 Midori
- 3.1.5 Mysterion

3.1.6 SKINNY

3.1.7 Zorro

3.2 Bit-Sliced S-Boxes

- 3.2.1 Fantomas/Robin
- 3.2.2 Noekeon
- 3.2.3 PRIDE
- 3.2.4 Rectangle

3.3 Other SPN-based Structures

- 3.3.1 mCrypton
- 3.3.2 MANTIS
- 3.3.3 PRESENT
- 3.3.4 PRINCE

3.4 ARX-Based SPN

- 3.4.1 SPARX

4.1 ARX-Based

4.1.1 Chaskey Cipher

4.1.2 HIGHT

4.1.3 LEA

4.1.4 RCS

4.1.5 SIMECK

4.1.6 SIMON and SPECK

4.1.6.1 SIMON

4.1.6.2 SPECK

4.1.7 XTEA

4.2 Two Branched

4.2.1 DESLX

4.2.2 GOST revisited

4.2.3 ITUbee

4.2.4 KASUMI/MISTY

4.2.4.1 MISTY

4.2.4.2 KASUMI

4.2.5 LBlock

4.2.6 RoadRunner

4.2.7 SEA

4.3 Generalized Feistel Networks (GFN)

4.3.1 CLEFIA

4.3.2 Piccolo

4.3.3 TWINE

5 Other Designs

5.1 KTANTAN and KATAN

There is a long list of lightweight **hash functions** (cryptoLUX):

3 Descriptions

3.1 ARMADILLO

3.2 DM-PRESENT

3.3 GLUON

3.4 Lesamnta-LW

3.5 PHOTON

3.6 QUARK

3.7 SipHash

3.8 SPN-Hash

3.9 SPONGENT

Crypto for IoT Devices and state of art

There is a long list of lightweight **stream ciphers** (cryptoLUX):

- 3 Descriptions
 - 3.1 A5/1
 - 3.2 ChaCha
 - 3.3 E0
 - 3.4 FCSR-based Stream-Ciphers
 - 3.4.1 F-FCSR-H v3
 - 3.4.2 F-FCSR-16 v3
 - 3.5 Grain
 - 3.6 MICKEY v2
 - 3.7 SNOW 3G
 - 3.8 Trivium

Unfortunately there isn't an international standard... not yet!

Crypto for IoT Devices and state of art

Open-source Libraries (Casati, M.Sc Thesis, 2020):

| | mbed TLS | wolfSSL | LibTomCrypt | AVR-Crypto-Lib | Wiselib | TinyCrypt | A. C. L. | TinyECC | L. C. L. | RELIC |
|----------------|---|---|---|---|--|---|---|---|---|---|
| Block Ciphers | 7 | 5 | 22 | 18 | 1 | 1 | 2 | 0 | 3 | 1 |
| Stream Ciphers | 2 | 3 | 6 | 7 | 0 | 0 | 1 | 0 | 0 | 0 |
| Asymmetric | 5 | 6 | 6 | 4 | 4 | 3 | 4 | 4 | 0 | 4 |
| Hash Functions | 6 | 8 | 10 | 13 | 1 | 1 | 4 | 1 | 0 | 3 |
| Documentation |  |  |  |  |  |  |  |  |  |  |

Ciphers implemented:

- **Symmetric** (Block Ciphers): 3DES, AES, Blowfish, Camellia, Kasumi, IDEA, Cast, Piccolo, RC5, RC6, Aria, Seed, XTEA, Speck, Present, ...
- **Symmetric** (Stream Ciphers): RC4, Chacha, Salsa20, Grain, Sosemanuk, Trivium, ...
- **Asymmetric**: DH, ECDH, DSA, ECDSA, RSA, ...
- **Hash Functions**: SHA1, SHA2, SHA3, MD2, MD4, MD5, BLAKE, RIPEMD, WHIRLPOOL, ...

Crypto for IoT Devices and state of art

Lightweight Cryptography for IoT Devices

NIST has initiated a process to evaluate and **standardize lightweight crypto algorithms** for IoT Devices.

Why?

Because current cryptographic standards (that we use every day) were designed for **desktop environments** (or server environments).

These algorithms usually **don't fit** into IoT devices — e.g. AES about 1500 GE (encryption only!! no decryption, no key schedule), the internal state of SHA-3 requires 1600 bits, SHA-2 requires 512 bits, etc.

NIST-approved crypto standards

- FIPS 197 (AES) + FIPS 800 38 series (Modes of Operation)
- FIPS 180 (SHA-1 SHA-2) + FIPS 202 (SHA-3)
- GMAC, CMAC, HMAC, KMAC
- Signatures, Key-derivation, ...

Examples of constrained devices:

- RFID tags;
- Sensor networks;
- IoT devices.

Some applications

- RFID anti-counterfeiting (using challenge-response protocols);
 - RFID chips have a small amount of memory;
- Driving assistance system (in-vehicle, vehicle-to-vehicle, road-to-vehicle communication);
 - High throughput, low latency;
- Medical sensor (measuring blood pressure, blood sugar, etc.)
- Smart home appliances;
- ...

LWC initiatives

eSTREAM (2004-08), CRYPTREC, CEASAR (2014-18), ISO/EIC.

- LWC ciphers have to operate as authenticated encryption/decryption algorithms
- AE **avoids chosen ciphertext attacks** that take advantage against a cryptosystem by submitting carefully chosen ciphertexts and analyzing the decrypted results;
- AEAD **avoids to cut-and-paste a valid ciphertext** into a different context;
- LWC ciphers may operate as hash functions;
- LWC ciphers have to define unambiguously padding rules, IVs, Authenticated Associated Data;
- LWC ciphers have to provide **theoretical** and **empirical evidence** for security claims.

Crypto for IoT Devices and state of art

NIST published a call for algorithms (**August 2018**) and it received about 60 submissions (**February 2019**).

During the Round 1, several candidates were eliminated from consideration (**Feb-Aug 2019**) — forgery attacks, distinguishing attacks, undesirable properties, ...;

NIST selected the Round 2 candidates: 32 algorithms (**August 2019**)

The Round 2 candidates update on their algorithms — new security proofs, new SW and HW implementations, new third-party analysis, etc. (**Aug 2019 - March 2021**).

NIST announced the Lightweight Cryptography finalists (**March 2021**).

The finalists are

ASCON, Elephant, GIFT-COFB, Grain128-AEAD, ISAP, Photon-Beetle, Romulus, Sparkle, TinyJambu, and Xoodyak.

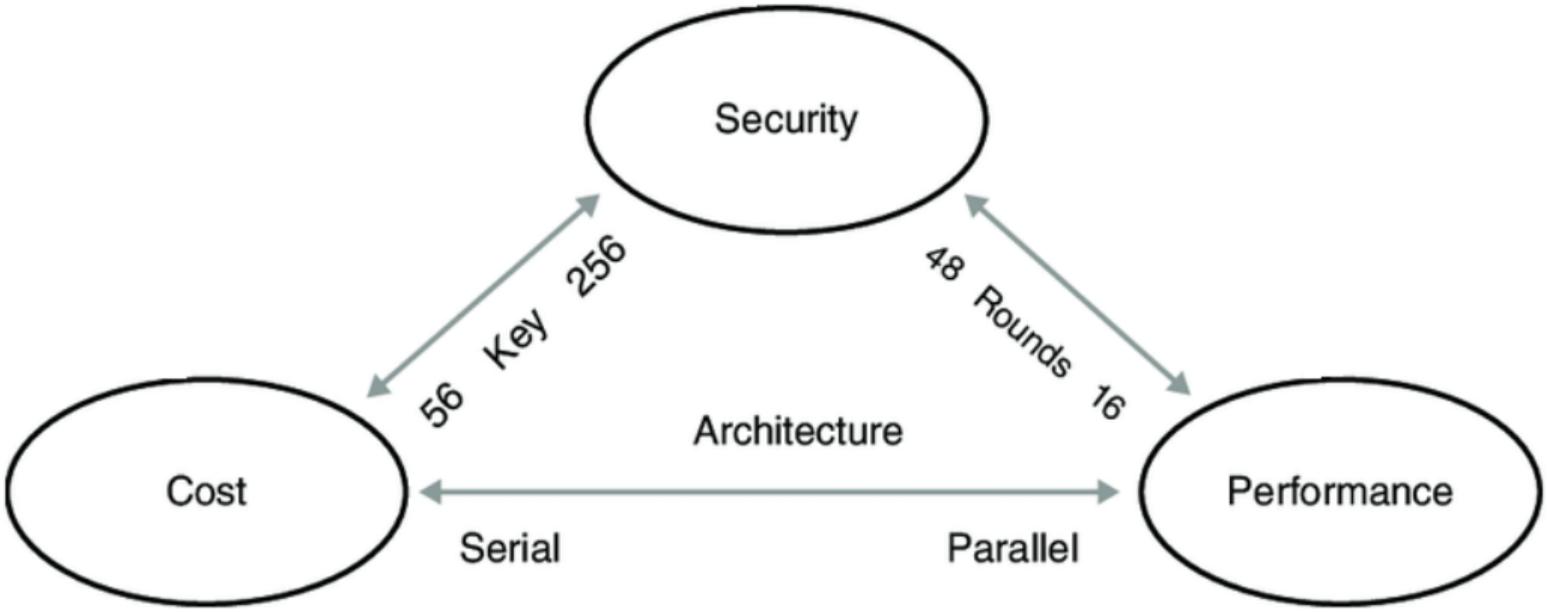
Last round of the NIST LWC Standardization Process

- Finalists provided updated submission packages;
- Minor modifications, no larger modifications;
- Same submission requirements of the original call for algorithms;
- This round is expected to last about 1 year.

The main characteristics of LWC Crypto Algorithms are:

- 4x4 SBoxes (instead of 8x8),
- bit permutations,
- many iteration of simpler rounds,
- simpler key schedules.

Crypto for IoT Devices and state of art



Concluding remarks

Optimizations...

- HW and SW optimizations;
- Speed and latency;
- Optimizing Primitives;

Security...

- Linear and Differential Cryptanalysis;
- SW Implementations (bugs, flaws, unexpected behaviors, ...);
- HW Implementations (Side-channel attacks, fault attacks, ...).

Tradeoff between...

- Security VS Cost VS Performace.

Thanks for your attention!

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